

Brandon Jones

Web & Software Developer/Designer

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PROJECTS

MEAN Agenda, [Project Link](#) – Independent

April 2016 - Current

- Explored and developed skills with all elements of the MEAN stack, MongoDB Express AngularJs and NodeJs
- Created a token based authentication system for Doers to log in, and stay logged in, using JWT and Bcrypt

Champ-é-dex, [Project Link](#) – Independent / Student

November 2015 - Current

- Learned Angular and its interactions with restful APIs
- Used Riot Games API created an index of all characters in their game League of Legends

Kninja Night, [Project Link](#) – Student

December 2015 - January 2016

- Set and accomplished the goal of working with a team to learn a new framework and build a fully functional video game in a three week period
- Gained experience working with HTML5 and physics engine to create a full game with JavaScript using a Java database

EXPERIENCE

The Iron Yard, Charleston, SC – Teacher's Assistant

June 2016 - current

- Assist the Lead Instructor teaching students Front-End Engineering
- Act as a resource for students struggling with material and concepts
- Lead students to online resources and references to encourage self learning

Benefitfocus, Charleston, SC – Contractor

February 2016 - March 2016

- Updated demo projects to meet requirements and requests
- Engineered demo applications to simulate production applications
- Designed and implemented solutions for accessing key information in demo environments
- Adapted to company workflow and tech stack in a short time frame

Self Employed, Charleston, SC – Painter

December 2014 - September 2015

- Responsible for all work processes
 - *estimating job costs, acquiring tools needed, designating time frames, acquiring materials, engineering staging/ladder set ups*

LANGUAGES

Javascript
Backbone/Marionette
MongoDB
Express
Angular
Node
API/JSON
jQuery
AJAX
Sass/Less/CSS3
HTML5

SKILLS

Web and software development
Teamwork oriented
Leading teams to successful outcomes

EDUCATION

The Iron Yard –

Front-End Engineering –2016

VOLUNTEER

The Iron Yard– Mentor,

2016–present

- ❑ Provided coaching and support to students
- ❑ Held sway over my crew of Front-End Engineering Pirates!

Hour of Code– Assistant,

2015–present

- ❑ Helped set up event
- ❑ Ensured students understood the course material

Kids Classes– Instructor,

2015

- ❑ Taught K-12 students basic coding
- ❑ Learned and designed lessons with Scratch